Interviewer: In terms of the story, did you find yourself constantly engaged, wanting to see what is next?

Respondent: Yeah, I never had them before, but I wanted the little things that you could read and watch [Pedestal interactions], but I did not normally get them.

Interviewer: Did you find yourself disconnected at any point? Were you thinking “ah, this is out of place”?

Respondent: No, I only, I was more kind of a bit annoyed when I had to click it again because I hit a wall, but obviously you would not get that when you are outside. It was more just the situation was like “oh, damn it, I have to do this again”.

Interviewer: Yeah, I had this issue with another participant, it would just disappear for them as it gets close to a wall. Did you take a decision out of curiosity at any point, rather than a logical one?

Respondent: Yeah, I feel like near the end when I realised that you were going to say “that’s the last one”, then I went for something I was more interested in like the Old Medical School. I think that is more related because I am a medical student. I think an art person would have went to a different place.

Interviewer: Were there any interactions that you tried out and did not yield any results?

Respondent: Just the one that did not load. [talking about a Pedestal at Geddes Quadrangle]

Interviewer: Yeah. Any points of the story that you wish you could explore more? Obviously, Medical School being one of them.

Respondent: The medical school, yeah. Probably the St Andrews bit. I do not know if I just missed that step. The whole bit about St Andrews. I just feel like another participant was kind of in it way more.

Interviewer: The thing is your static path was the Life Sciences one, so the last bits were more interesting. Did you feel emotionally attached to any of the stories? Obviously as a student—

Respondent: Yeah, I think that seeing it now versus in first year would have been really different. I feel like in first year you would have been a bit more detached because it is brand new. But I feel like in fourth year it is more “damn, look at this”.

Interviewer: Would you categorise the experience as stressful?

Respondent: No.

Interviewer: You sort of answered that, but did you feel more connected to the university after the tour?

Respondent: Yes.

Interviewer: Did you feel like your actions made a difference? In terms of interactions.

Respondent: Not really, but I think it would be different if you were outside. I think I was limited in where I can go and what I can do.

Interviewer: Did you find the story constantly engaging, did you want to know what happens next? Is that something you cared about?

Respondent: What do you mean happens next?

Interviewer: In the path.

Respondent: Well yea, I wanted to keep going forward.

Interviewer: Did you find yourself disconnected from the story at any point?

Respondent: No.

Interviewer: Was there a point at which you took a decision out of curiosity rather than a logical reason?

Respondent: I do not think so.

Interviewer: Were there any interactions that you tried out that did not yield any results?

Respondent: I guess a couple of the things did not appear, like the statue [Pedestal interaction] ones.

Interviewer: Was there a storyline you wish you could explore more?

Respondent: I think I explored them all.

Interviewer: Did you feel emotionally attached to any of the stories?

Respondent: Not particularly.

Interviewer: Was there a moment where you felt pressured to make the right decision?

Respondent: No.

Interviewer: Would you categorise the experience as stressful?

Respondent: No.

Interviewer: Do you feel more connected to the university after the tour? Would you say your feeling of belonging has improved?

Respondent: Yes, I guess I am more familiar with it, but I am not a student, so not particularly.

Interviewer: Were there any characters you felt like you can identify with?

Respondent: No.

Interviewer: Did you feel like your actions made a difference?

Respondent: No.

Interviewer: Would you consider completing the tour an accomplishment.

Respondent: Yes.

Interviewer: Awesome. So, did you find yourself constantly engaged, wanting to know what happens next in terms of the story? If you would consider that a story.

Respondent: Yes.

Interviewer: Did you find yourself disconnected from the story at any point? So were you at a place where “oh this doesn’t make sense” for what I am expecting?

Respondent: Well, not that it did not make sense, but again purely due to the fact that we are stuck indoors, I did find it harder trying to figure out how to stick to a path, because obviously when you would be using it in the real world and are able to walk down those pathways, it would be easier to choose something that interests you and follow that, whereas being inside kind of subtracts from that, but aside from that I think the app, like the premise of the app was quite well placed in there.

Interviewer: Was there a point at which you took a decision and that was purely out of curiosity rather than a logical reason?

Respondent: Yes, I suppose. Following the Art & Design path and then kind of going to a couple of buildings associated with that was purely out of curiosity, because I do not interact with them on a daily basis. I just kind of wanted to see what was going on in that area.

Interviewer: Were there any gestures or interactions that you tried out that did not yield any results? For example the 360 that was white. [talking about a photosphere that failed to load during testing]

Respondent: Yes that would be the only one. The only other thing that I feel I could not get the full benefit out of, again, purely due to the circumstances at hand, was the gallery. I really enjoyed walking through that, but again, that made me walk against the window.

Interviewer: Yes, well the thing is with both Hawkhill house and the gallery, one is meant to be at the parking at DJCAD and the other one is meant to be at the green area next to Hawkhill house. So Hawkhill house is next to the tennis courts.

Respondent: Right.

Interviewer: So that area you could explore in. That is why the two of them exist, but obviously the room we are in is only so large. Did you feel emotionally attached to any of the stories? Obviously as a student I feel like it resonates a bit more.

Respondent: Yes, emotionally attached is a strange way to phrase it, but I did kind of feel a weird sense of belonging to the story unfolding, so yes that was that.

Interviewer: Would you categorise the experience as stressful?

Respondent: No.

Interviewer: Do you feel more connected to the university after the tour? Would you say that you feel like you belong more?

Respondent: Yes, definitely, it was nice to find out more of the history of different parts surrounding campus.

Interviewer: Did you feel like your actions made a difference?

Respondent: Not particularly.